

Parallax XBee SIP Adapter

Features:

- Onboard 3.3 V regulator
- 5V to 3.3 V logic translator buffers common I/O pins
- Six status indicator LEDs for Power, Tx, Rx, RSSI, Associate and mode (Sleep/ON)
- Small footprint dual SIP header provides support and allows easy interfacing to DOUT (TX), DIN (RX), RTS, 5 V supply and ground
- 5-pin female header connections provides interfacing to other XBee pins such as sleep, reset and associate
- A row of 10 plated through-holes with 0.1" spacing allows the option of soldering jumper wires or a header (not included) for access to the remaining XBee pins in advanced applications
- An additional plated through-hole gives access to 3.3 V output for ADC reference (VREF) when required

Sparkfun XBee Explorer USB

This is a simple to use, USB to serial base unit for the XBee line. This unit works with all XBee modules including the Series 1 and Series 2.5, standard and Pro version. Plug the unit into the XBee Explorer, attach a mini USB cable, and you will have direct access to the serial and programming pins on the XBee unit.

Note: As of August 2010, all new boards now include a MIC5219 voltage regulator which is good for 500mA.

EU XBee 1mW Wire Antenna - Series 1 (2.4GHZ)
XBee Pro 60mW Wire Antenna - Series 1 (2.4GHz)

Note: Don't choose the XBee Pro series 2

XBee manufacture (Digi) page is <u>here</u>, XTCU software is <u>here</u>



APC220 can be obtained from e.g. GoodLuckBuy.com

Specification

• Working frequency: 431 MHz to 478 MHz

• Power: 3.3-5.5V

• Current: <25-35mA

• Working temperature: -20°C~+70°C

• Range (line of sight):

•1200m @1200 bps

•1000m @ 9600 bps

• Interface: UART/TTL

• Baud rate: 1200-19200 bps

• Baud rate (air): 1200-19200 bps

• Receive Buffer: 256 bytes

• Size: 37mm × 17 mm × 6.6mm

• Weight: 30g

Configuration software RF-Magic v12

USB interface CP210x (<u>Silicon Laboratories</u>) Drivers for Windows, Mac and Linux can be found here

Howto by Nosepo can be found here (PDF)

APC220 & MAVlink

Syberian (Oleg) found out that APC220 chokes on the amount of telemetry data send send by MAVlink.

One has to lower the MAVlink update rate. This is done in the Mission Planner Configuration by setting the 'telemetry rates' to 3,1,1,0.

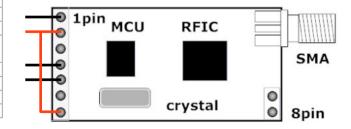
The telemetry data amount was too high to fit in the 19200 baud aerial speed of this module. Since the modules are semi-duplex i.e. working sequentially on the same frequency, there is no space left for incoming ground commands. Also there were massive packet drops and skips on the board side.

To drastically reduce the amount of data send, comment out the lines below in gcs mavlink.pde

```
// send_message(MSG_GPS_RAW);
// send_message(MSG_NAV_CONTROLLER_OUTPUT);
// send_message(MSG_RAW_IMU1);
// send_message(MSG_RAW_IMU2);
// send_message(MSG_RAW_IMU3);
```

If Mission Planner becomes unresponsive (hangs) while editing the board settings thru the APC220, change the line below in gcs mavlink.pde:

Pin	Definition	Detail
1	GND	0V Ground
2	VCC	3.3V-5.5V Power
3	EN	Enable the device when leave it disconnected or apply >1.6V
		Disable the device when apply <0.5V
4	RXD	UART RX
5	TXD	UART TX
6	AUX	UART Signal- Receive (low) Transmit (high)
7	SET	Set parameters (low)



Getting started

The Black Vortex Board comes pre-loaded with the MegaPirate B8+ (build r739) and is setup for a Quad in X configuration.

Download the following software:

- MegaPirates B8 QuadX archive from the <u>RCgroups</u>
 More on MegaPirates can be found on RCgroups <u>here</u>.
- Download Arduino 0022 or 0023 here
- Download the MegaPiratePlanner (MPP) here

If you have an different frame than Quad X, you need to install Arduino, add the MegaPirate B8 QuadX archive in the Arduino tree. Furthermore you have to change the APM_config.h to reflect your frame and orientation. Don't forget to add the Black Vortex Board to the Arduino, see 'Adding the Black Vortex board to Arduino'.

DON'T USE THE FIRMWARE BUTTON in MPP!!!

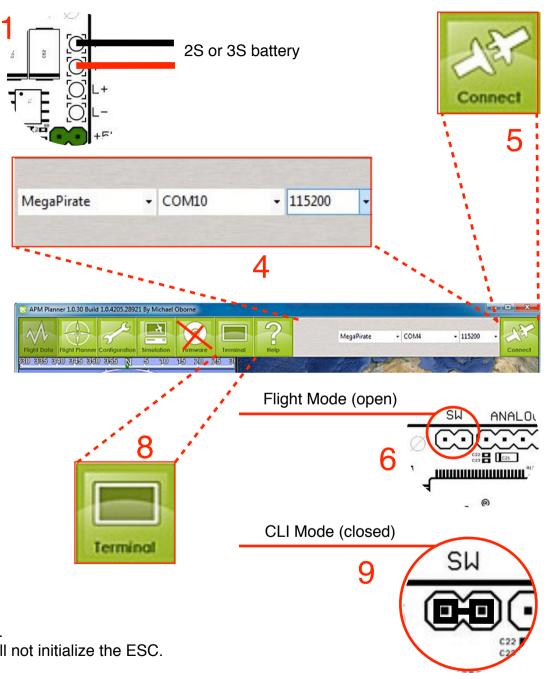
Setup:

- 1. Connect an 2S or 3S battery to board
- 2. Plugin the USB
- 3. Start the MegaPiratePlanner
- 4. Set the serial communication port. Use 'MegaPirate' and 115200!
- 5. Select the connect button
- 6. Notification popup to set the APM slider switch in the Flight Mode.
- 7. It takes about 20 seconds on average to establish an connection
- 8. Select the Terminal button
- 9. An popup tells to set the APM slider switch to CLI Mode
- 10. enter the command 'setup' at the prompt
- 11. enter the command 'radio' at the prompt and follow the instructions
- 12. repeat this for all the entries in the setup menu

Remark 1: when calibrating radio and/or motor, supply power to the ESC.

Remark 2: power up first the board and then the ESC. Simultaneously will not initialize the ESC.

Excellent PID tuning howto by <u>Joebarteam</u> can be found <u>here</u>. He also wrote build and configuration blog <u>here</u>. For the declination value, visit the website <u>Magnetic-Declination.com</u>



Radio setup:

ch1 = Throttle ch5 = mode switch - use your 3 position switch

ch2 = Aile / Roll ch6 = used for in-air tuning - see AP_Config.h for options

ch3 = Elev / Pitch ch7 = use to set throttle hold value while hovering (quick toggle), hold to trim in air values - don't use your radio's trims!

ch4 = yaw / Rudder ch8 = NOT used!!! - this is the hardware manual - it's dangerous to use for guads BEWARE!!!

CLI interactive setup - You must go through each item and set the values to match your hardware

setup menu:

erase - when installing ACM for the first time, run this to erases bad values from EEPROMS – just in case

reset - Performs factory reset and initialization of EEPROM values radio - records the limits of ALL radio channels - very important!!!

pid - restores default PID values - - only needed if you have changed them in flight with CGS, not for setup.

frame - sets your frame config: [x, +, tri, hexax, hexa+, y6]

motors - interactive setup of your ESC and motors, enter this mode, then plug-in battery, point at motors to make them spin

throttle will output full range to each motor - this is good for esc calibration

level - sets initial value of accelerometers - hold copter level

modes - sets the flight modes assigned to each switch position (you have 5 available)

current - enables an Attopilot current sensor: [on, off, milliamp hours]

compass - enables the compass [on, off]

declination - sets your local declination value - lookup online for accuracy [decimal degrees]

sonar - Sonar hooks to the "pitot" port which is an analog input [on, off]

show - a formatted output of all the settings

test menu:

pwm - outputs the pwm values of all 8 radio channels

radio - outputs the control values of all 8 radio channels in degrees * 100 or other value (see radio.pde)

gps - outputs GPS data

rawgps - outputs raw, unparsed GPS data

adc - outputs raw adc values imu - outputs euler angles

battery - outputs voltage readings to analog in 0-3

current - outputs voltage and current from an AttoPilot current sensor

relay - toggles the relay

sonar - outputs sonar data in cm

waypoints - dumps stored waypoint commands airpressure - raw output of absolute pressure sensor

compass - outputs compass angles in degrees (0 = north)
xbee - outputs an XBEE sequence used for range testing

mission - writes a default mission to EEPROM [null, 'wp']. Choosing 'wp' option will send the copter 15 meters North and back again.

eedump - raw output of bytes in eeprom

logs Menu:

See the APM wiki to better understand how to dump logs and how to set the types of data you want to record.

ACM Flight modes

Set these up in 'setup'/'modes'. Use your three position switch (channel 5) to select. Change the setting with your roll (Aileron) stick. Hit enter to save. All of the modes allow the user to control the copter with the normal controls.

You can get yourself out of a jam sometimes by simply nudging the copter while in AUTO or LOITER modes.

Options:

ACRO - rate control only. not for beginners

STABILIZE - copter will hold -45 to 45° angle, throttle is manual.

SIMPLE - Remembers the orientation of the copter when first entering SIMPLE mode, allowing the user to fly more intuitively. Manual Throttle.

ALT_HOLD - altitude is controlled by the throttle lever. Middle is hold, high = rise, low = fall.

LOITER - When selected, it will hold the current altitude, position and yaw. Yaw is user controllable. roll and pitch can be overridden temporarily with the radio.

altitude is controlled by the throttle lever. Middle is hold, high = rise, low = fall.

RTL - Will try and fly back to home at the current altitude.
AUTO - Will fly the mission loaded by the Waypoint writer

GCS AUTO - A future mode where the copter can be flown interactively from the GCS

Special note: The props will NOT spin in stabilize when throttle is in the off position, even when armed.

Arming is Yaw right for 1 sec, disarm is yaw left for 1 sec. Just give it some juice to confirm arming.

Auto modes will NOT engage until the throttle is above neutral.

So if you put the control switch to position hold while it's on the ground, it will no spin up. Or at least it shouldn't;)

Adding the Black Vortex board to Arduino

Open the file .\arduino-0022\hardware\arduino\boards.txt Add the following lines:

vortex.name=Black Vortex (ATmega2560)

vortex.upload.protocol=stk500 vortex.upload.maximum_size=258048 vortex.upload.speed=57600

vortex.bootloader.low_fuses=0xFF vortex.bootloader.high_fuses=0xD8 vortex.bootloader.extended_fuses=0xFD vortex.bootloader.path=atmega vortex.bootloader.file=BOOT_mega2560.hex vortex.bootloader.unlock_bits=0x3F vortex.bootloader.lock_bits=0x0F

vortex.build.mcu=atmega2560 vortex.build.f_cpu=16000000L vortex.build.core=arduino

Bootloader programming

- 1. The Arduino boards.txt must contain the vortex definition (see above)
- 2. add the file **BOOT_mega2560.hex** to the folder \arduino-0022\hardware\arduino\bootloaders
- 3. Use Arduino to upload the bootloader.

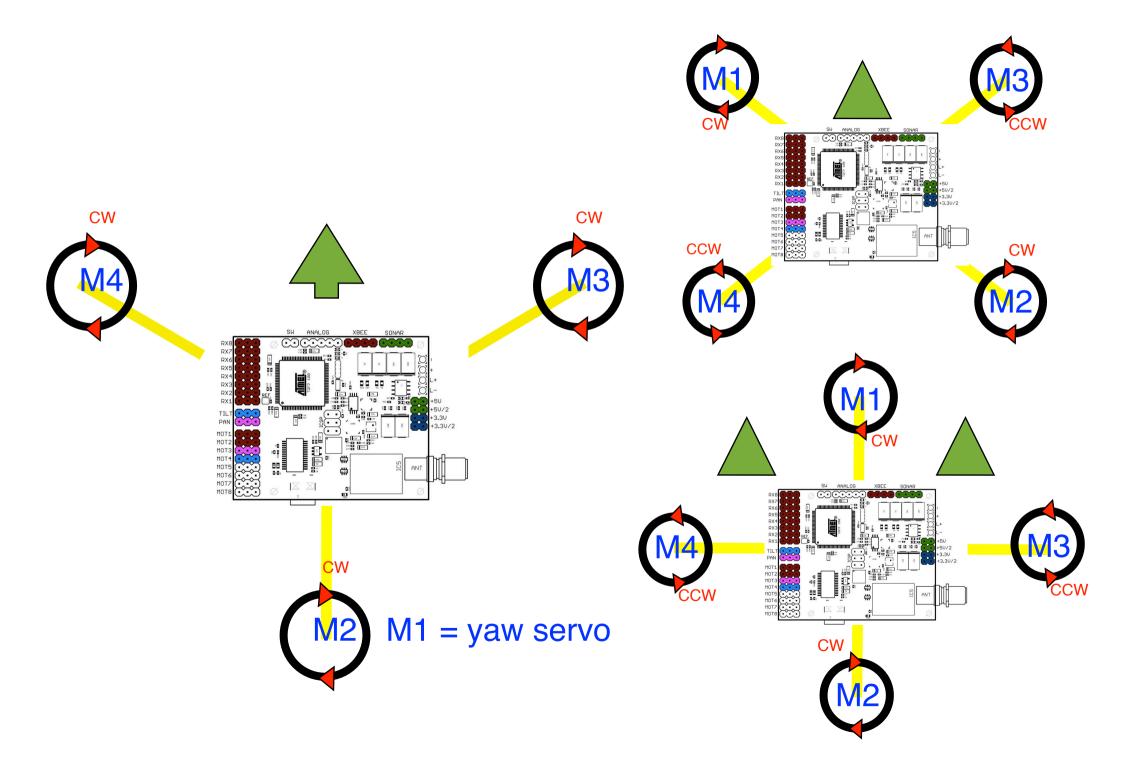
Tricopter

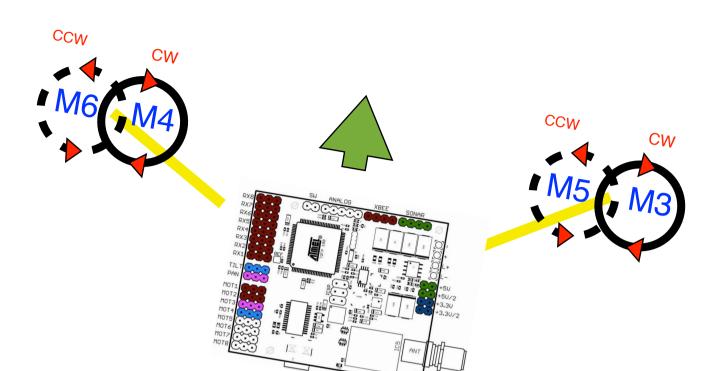
To reverse yaw servo, open the file **motors_tri.pde**Change the following (line #28)
 motor_out[CH_3]= g.rc_4.radio_out;
to
 motor_out[CH_3]= 1500-g.rc_4.pwm_out;

Y6

For the Y6 frame, changes the following in de APM_Config.h

#define FRAME_CONFIG QUAD_FRAME Y6_FRAME #define FRAME_ORIENTATION X_FRAME V_FRAME





MP	MultiWii
#define YAW_DIRECTION 1	#define YAW_DIRECTION -1
<pre>//left motor_out[CH_2] motor_out[CH_3] //right motor_out[CH_7] motor_out[CH_1] //back motor_out[CH_8] motor_out[CH_4]</pre>	<pre>//left motor_out[CH_2] motor_out[CH_8] /right motor_out[CH_7] motor_out[CH_1] //back motor_out[CH_3] motor_out[CH_4]</pre>
<pre>//left motor_out[CH_2] motor_out[CH_3] //right motor_out[CH_7] motor_out[CH_1] //back motor_out[CH_8] motor_out[CH_4]</pre>	<pre>//left motor_out[CH_8] motor_out[CH_2] //right motor_out[CH_7] motor_out[CH_1] //back motor_out[CH_3] motor_out[CH_4]</pre>

M₁ M₂

Black Vortex Y6 setup like MultiWii Y6 setup.

The "motors_Y6.pde" must be changed! See outline on the right.

Remark:

- M1, M5 & M6 are at the bottom
- M2, M3 & M4 are at the top

motors_Y6.pde (MultiWii config)

```
#define YAW DIRECTION -1
//left
motor out[ CH 2 ] = g.rc 3.radio out + g.rc 1.pwm out + (g.rc 2.pwm out * 2 / 3); // LEFT TOP - CW
motor out[ CH 8 ] = g.rc 3.radio out + g.rc 1.pwm out + (g.rc 2.pwm out * 2 / 3); // BOTTOM LEFT - CCW
/right
motor out[ CH 7 ] = g.rc 3.radio out - g.rc 1.pwm out + (g.rc 2.pwm out * 2 / 3); // RIGHT TOP - CW
motor out[ CH 1 ] = g.rc 3.radio out - g.rc 1.pwm out + (g.rc 2.pwm out * 2 / 3); // BOTTOM RIGHT - CCW
//back
motor out[ CH 3 ] = g.rc 3.radio out - (g.rc 2.pwm out * 4 / 3); // REAR TOP - CCW
motor out[ CH 4 ] = g.rc 3.radio out - (g.rc 2.pwm out * 4 / 3); //BOTTOM REAR - CW
//left
motor out[ CH 8 ] -= YAW DIRECTION * g.rc 4.pwm out; // LEFT TOP - CW
motor out[ CH 2 ] += YAW DIRECTION * g.rc 4.pwm out; // LEFT BOTTOM - CCW
//right
motor out[ CH 7 ] -= YAW DIRECTION * g.rc 4.pwm out; // RIGHT TOP - CW
motor out[ CH 1 ] += YAW DIRECTION * g.rc 4.pwm out; // RIGHT BOTTOM - CCW
//back
motor out[ CH 3 ] += YAW DIRECTION * g.rc 4.pwm out; // REAR TOP - CCW
motor out[ CH 4 ] -= YAW DIRECTION * g.rc 4.pwm out; // REAR BOTTOM - CW
```

